

Autodesk Civil 3D: Transportation Beyond the Basics Guide Contents

Course Length: 1 Day

Topics Covered

Upon completion of the course, students will be able to:

- Review Workflows for Transportation Projects
- Build Advanced Corridors: such as Cul de Sacs, Intersections, and Roundabouts
- Work with Road Rehabilitation Assemblies and Corridors
- Troubleshoot and resolve corridor issues; such as Bowties and dropping to 0

Prerequisites: Introduction to Civil 3D or equivalent